

CHANGECASTER

Leader Deep Strike The Shadow of Chaos Warp Rifts

M6"

T3

SV6+

W3

LD7+

OC1

RW4+

60 PTS
Base 32mm

1KOMMANDO

2BEWEGUNG

3BESCHUSS

Arcane Fireball - focused witchfire

DEVASTATING WOUNDSHAZARDOUSPSYCHIC

R	A	BS	S	AP	D
18"	3	3+	6	-2	D3

VERWUNDET

2+T1-3

3+T4-5

4+T6

5+T7-11

6+T12+

Arcane Fireball - witchfire

PSYCHIC

R	A	BS	S	AP	D
18"	3	3+	5	-1	D3

VERWUNDET

2+T1-2

3+T3-4

4+T5

5+T6-9

6+T10+

Storm of Mutating Sorcery (Psychic)
In your Shooting phase, after this model has shot, select one enemy Infantry unit hit by one or more of those attacks. That unit must take a Battle-shock test.

4ANGRIFF

5NAHKAMPF

Herald combat weapon

PSYCHIC

R	A	WS	S	AP	D
Melee	3	4+	4	-1	1

VERWUNDET

2+T1-2

3+T3

4+T4

5+T5-7

6+T8+

Penumbral Puppetry
This unit has Stealth. Each time a melee attack targets this unit, subtract 1 from the Hit roll.

VERTEIDIGUNG

IMMER / EINMALIG

Changecaster
While this model is leading a unit, ranged weapons equipped by models in that unit have the [SUSTAINED HITS 1] ability.

GEGEN DIESE EINHEIT
W3 · RW 6+ · 4++ · 3 LP je Modell
WIRD VERWUNDET MIT

2+S6+

3+S4-5

4+S3

5+S2

6+S1

RETTUNGSWURF JE DS

DS 04++

DS -14++

DS -24++

DS -34++

DS -44++

REGELN & KEYWORDS KURZ
Deep Strike Each time this unit makes an ingress move (20.04), if every model in this unit has this ability, it can be set up anywhere on the battlefield that is more than 8" horizo...
Leader Before the battle, in the Muster Armies step, for each leader and support unit in your army, you can select one friendly bodyguard unit that unit can lead.
The Shadow of Chaos If your Army Faction is LEGIONES DAEMONICA, certain areas of the battlefield are considered to be within your army's Shadow of Chaos, as follows: ■ Your deployment zone...
Warp Rifts Each time a LEGIONES DAEMONICA unit from your army is set up on the battlefield using the Deep Strike ability, if it is set up wholly within your army's Shadow of Chaos,...
DEVASTATING WOUNDS Each time an attack made with a [DEVASTATING WOUNDS] weapon results in a critical wound, the attack sequence for that attack ends and the target unit suffers a number of...
HAZARDOUS Each time a unit is selected to shoot or selected to fight, after that unit has resolved all of its attacks, make a number of hazard rolls (06.03) for that unit equal to...
PSYCHIC Each time an attack is made with a [PSYCHIC] weapon, you can ignore any or all modifiers to that attack's BS or WS characteristic and any or all modifiers to the hit roll...

AUFSTELLUNG
1x Changecaster
Ausrüstung: ► Arcane Fireball - focused witchfire, ► Arcane Fireball - witchfire, Herald combat weapon
Anführer
This model can be attached to the following units:

PINK HORRORS

BLUE HORRORS

KEYWORDS Infantry, Character, Psyker, Chaos, Daemon, Tzeentch, Changecaster, Tzeentch non-Battleline, Shadow Legion, Non-Monster Character, Leader · FRAKTION Legiones Daemonica